

# Possibilistic preference elicitation by Minimax regret

## GT R & A

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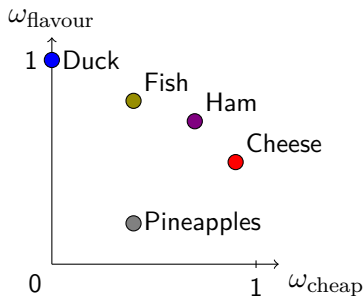
# Plan

- 1 Robust elicitation
- 2 Minimax regret
- 3 Possibilistic elicitation
- 4 Experiments

## Example: multiple-criteria decision

- Questions: how can I find my favourite pizza?

	Flavour	Cheap
Cheese	5	9
Duck	10	0
Fish	8	4
Ham	7	7
Pineapples	2	4



- Supposition: agent's preferences = aggregation function.
- Here:  $f_{\omega}(\text{pizza}) = 0.6 \text{ flavour} + 0.4 \text{ cheap}$ .

## Example: multiple-criteria decision

- Questions: how can I find my favourite pizza?

	Flavour	Cheap	$f_\omega$
Cheese	5	9	6.6
Duck	10	0	6
Fish	8	4	6.4
Ham	7	7	7
<del>Pineapples</del>	<del>2</del>	<del>4</del>	<del>2.8</del>

- Supposition: agent's preferences = aggregation function.
- Here:  $f_\omega(\text{pizza}) = 0.6 \text{ flavour} + 0.4 \text{ cheap}$ .
- Best: ham with a score of 7. Pineapples always dominated.

# Incremental elicitation

- Problem: in practice, the parameters  $\omega$  are unknown.
- An expert chooses a parametric family of **aggregate functions of criteria**  $f_\omega$  (weighted sum, OWA...) describing the preferences.
- The expert searches the parameters  $\omega \in \Omega$  by **eliciting** the preferences of an agent through explicit questions (pairwise preferences).
- An interesting method is the **incremental elicitation**: questions depend on previous answers [1].

# Robust approach

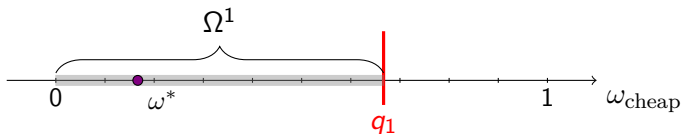
- One main approach for incremental elicitation is the **robust optimisation** (using **Minimax regret**) [3, 2].
- The idea: finding the subset of  $\Omega$  satisfying all constraints.
- Pro: **worst case performance guarantees**.
- Con: strong hypotheses supposing **no errors** in the answers (oracle) and in the choice of  $f_\omega \Rightarrow$  no management of uncertainty.

# Elicitation sequence and CSS

- At each step  $k$ , a pair  $q_k = (x_k, y_k)$  is compared by the user.
- $x_k$  is the alternative which **optimise a criterion** (Minimax regret).
- Current Solution Strategy (**CSS**) [4] is a good heuristic to get  $y_k$ .  
 $y_k$  is the **worst opponent** of  $x_k$ .
- The user picks either  $x_k \succeq y_k$  or  $x_k \preceq y_k$ .
- The set of possible models  $\Omega$  is updated.

## Process illustration: finding $\omega^*$

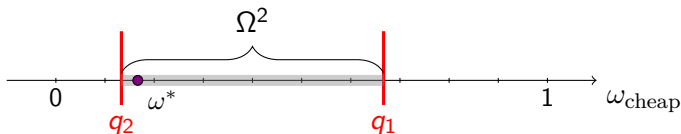
- The agent answers correctly three questions  $q_1$ ,  $q_2$  and  $q_3$  by comparing each time two alternatives.
- Each answer refines the set of possible models such that  $\omega^* \in \Omega^3 \subset \Omega^2 \subset \Omega^1 \subset \Omega$ .





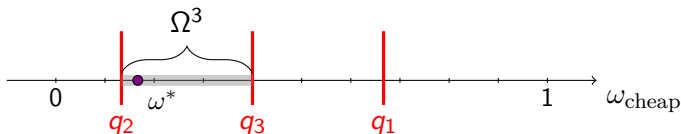
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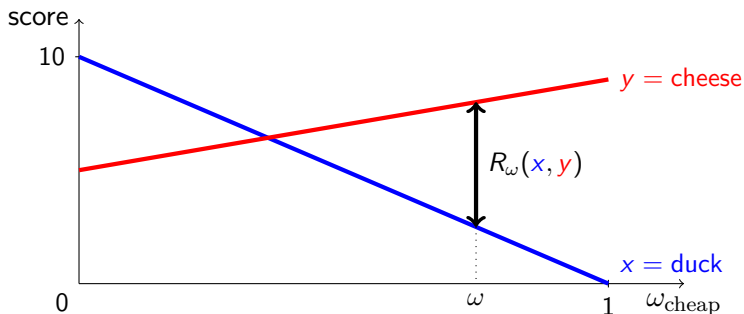


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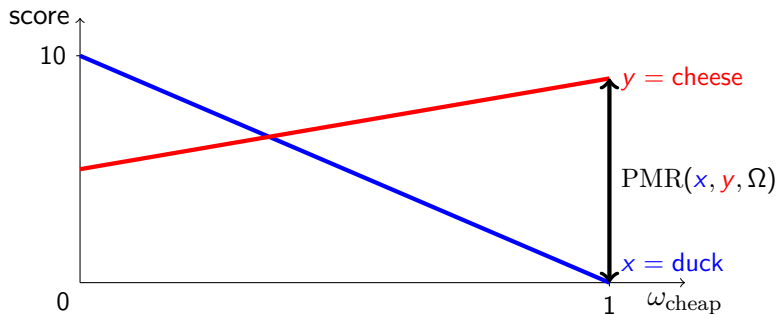
# Incremental elicitation with Minimax **regret**

Regret of taking  $x$  instead of  $y$  for a model  $\omega \rightarrow R_\omega(x, y) = f_\omega(y) - f_\omega(x)$ .



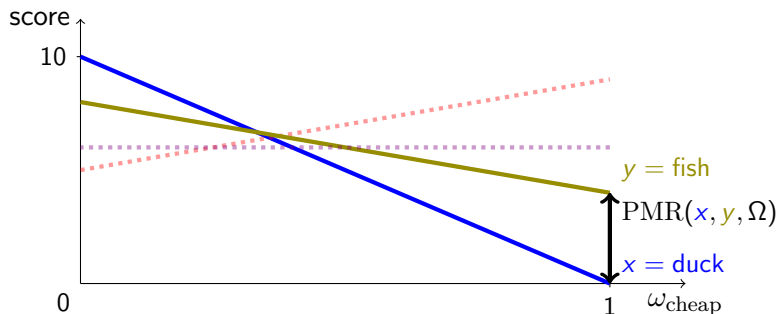
# Incremental elicitation with Minimax regret

Maximum regret of a pair  $(x, y) \rightarrow \text{PMR}(x, y, \Omega') = \max_{\omega \in \Omega'} R_{\omega}(x, y)$ .



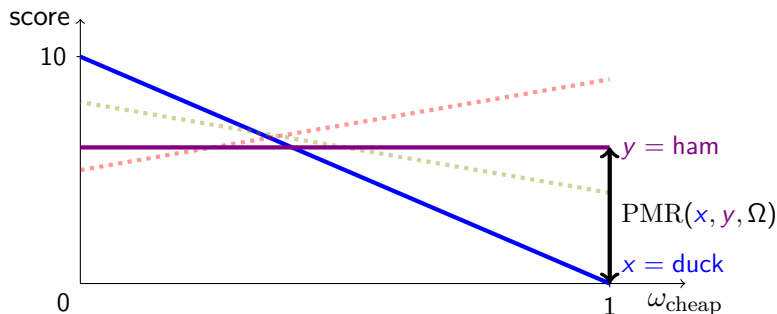
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Maximum regret of  $x \rightarrow \text{MR}(x, \Omega') = \max_{y \in \mathbb{X}} \text{PMR}(x, y, \Omega')$ .



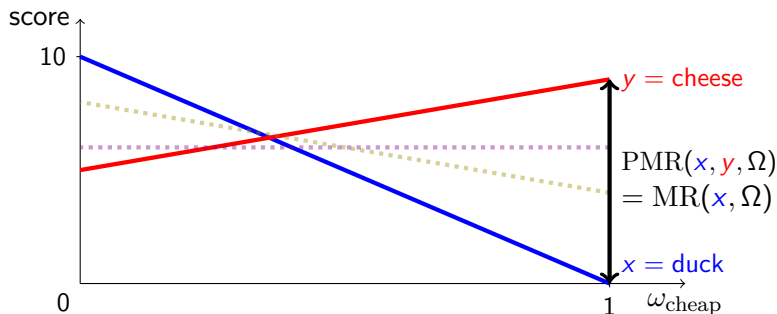
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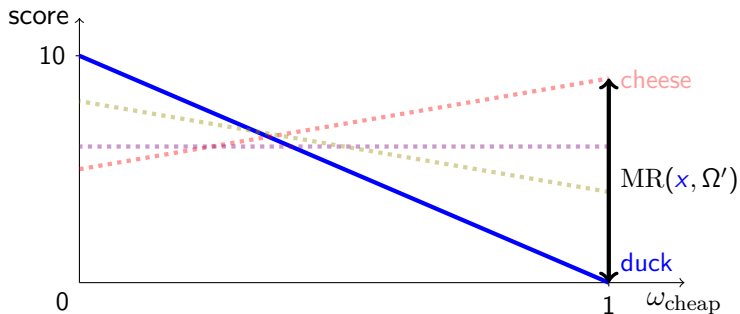
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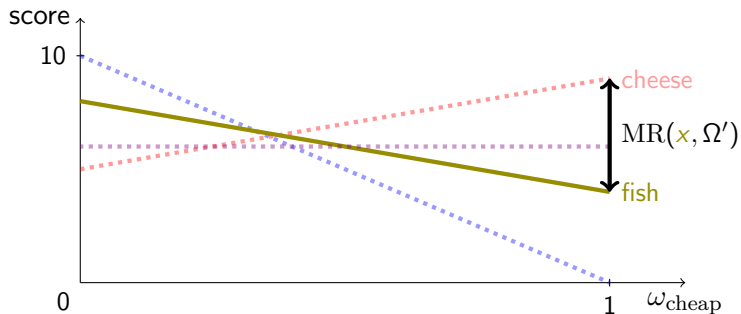
# Incremental elicitation with **Minimax regret**

Minimax regret  $\rightarrow$   $mMR(\Omega') = \min_{x \in \mathbb{X}} MR(x, \Omega')$ .



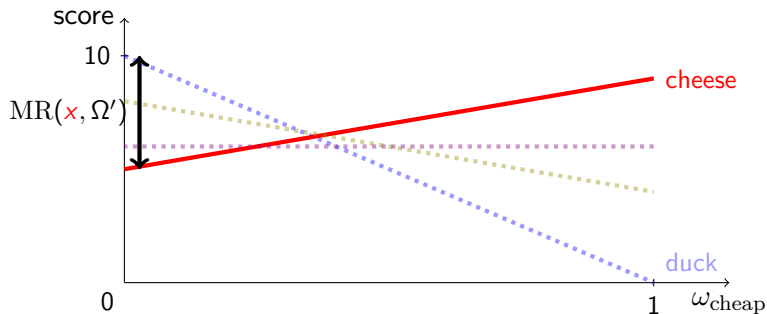
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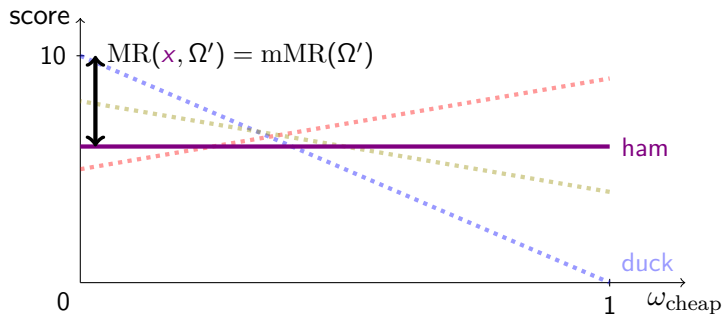
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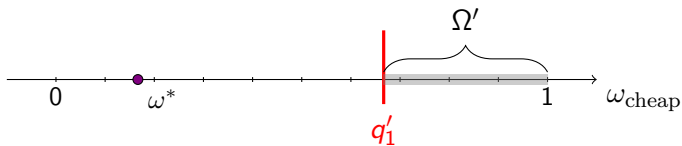


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## What happens in case of error?

- Let us suppose the agent gives a wrong answer to the question  $q'_1$ , then the optimal model  $\omega^*$  is not part of  $\Omega'$ :



- Further questions will refine  $\Omega'$ , thus never returning to the optimal model.

## Our solution with a possibilistic approach

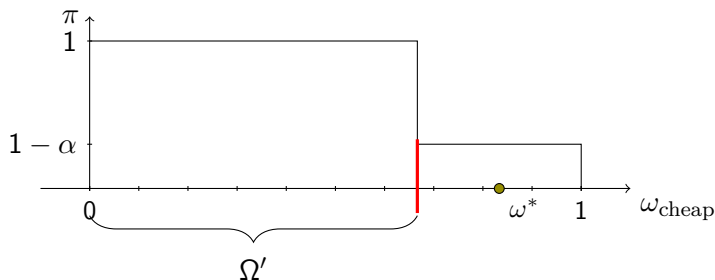
- Objective: keeping the strong guarantees of the robust approach, while managing uncertainty arising from errors.
- We propose to extend robust approach with the **possibility theory**.
- **Possibility theory**: alternative to probabilities, generalising set theory, linked to fuzzy sets.
- Pros: managing errors and low computation complexity (less costly than when belief functions are used [5]).

## Possibilistic extension

- The agent gives a **confidence degree**  $\alpha \in [0, 1]$  with each answer. 1 indicates certainty, 0 total uncertainty.
- This approach is an **extension of the robust approach**, with weighted version of PMR, MR and mMR ( $\alpha = 1 \Leftrightarrow$  robust approach).
- It is **possible to detect an inconsistency** easily.



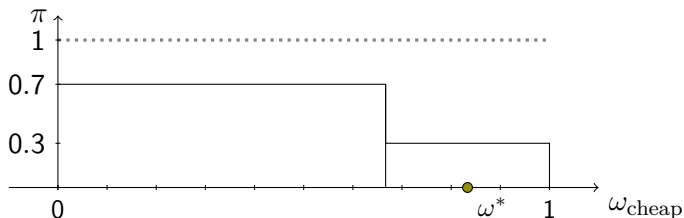
# Illustration of possibilistic elicitation



- Even if the agent gives a wrong answer, it's possible to return to  $\Omega \setminus \Omega'$  and thus to find  $\omega^*$ .

## Illustration of inconsistency

- Let us suppose the agent gave some wrong answers. We may have such a situation:



- Given the maximum of the function  $\pi$  is inferior to 1, it means an inconsistency has been detected. Here  $K = 0.3$ .

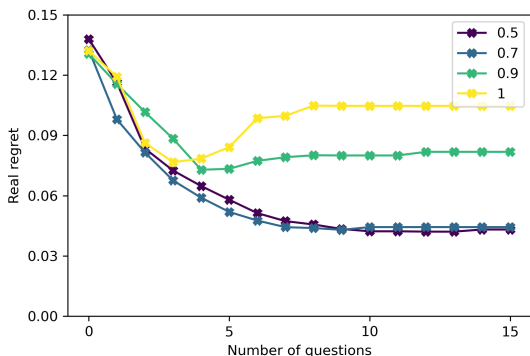
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## Experimental protocol

- Two different experiments to test our approach:
  - Experiment 1: the agent gives some errors (30% of answers are random).
  - Experiment 2: wrong function (supposed: weighted sum).
- 200 numerical simulations per experiment:
  - 35 alternatives with 4 criteria generated randomly (uniform).
  - Aggregating functions generated randomly (Dirichlet).
- Stop after 15 questions, if the regret no longer decreases, or when an inconsistency is detected.
- Results averaged over the 200 simulations.

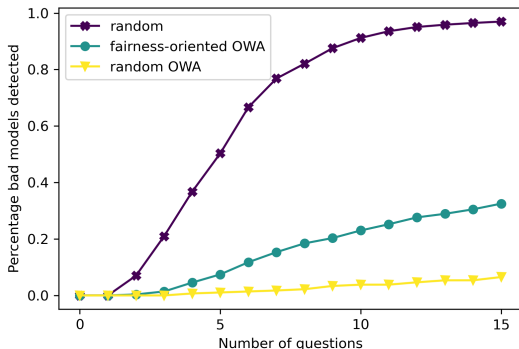
## Experiment 1: performances of strategies



- Robust ( $\alpha = 1$ ): no detection  $\Rightarrow$  move away from the right model.
- Possibilistic: detection of inconsistency  $\Rightarrow$  stops before being too away from the right model.

**Possibilistic approach avoids being stuck on a bad region**

## Experiment 2: detecting wrong $f_{\omega}$ , $\alpha = 0.7$



- Our approach is able to detect the inconsistency more or less quickly depending on the model.
- The more distant a model is, the quicker the detection is.

**Possibilistic approach useful to detect model misspecification**

# Conclusion

- We proposed a possibilistic method, with strong performance guarantees, while managing uncertainty.
- We can detect inconsistency from wrong answers given by the agent, or from a wrong assumption of the model by the expert.
- Future works:
  - Repair the observed inconsistency:
    - Delete some pieces of information  $\Rightarrow$  find answers that are coherent together (maximal coherent subset)?
    - Pick another model  $\Rightarrow$  easy in theory, but only if the user is coherent.
  - Extend the approach to non numerical structures, lexicographic ones for example  $\Rightarrow$  how to represent the regret?

# References

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